

Troop 81 Merit Badge Sign-Up for Daniel Boone 2022



Scouts Name: _____

Scout Age: _____ In June 2022

due **March 28** for best selection

Reviewed by
ASM: _____

Merit Badge/Activity

	Monday	Tuesday	Wednesday	Thursday	Friday
AM	Some Classes meet only in the morning	Some Classes meet Both Morning & Afternoon	Some Classes meet multiple days, Both Morning & Afternoon		Don't forget to pick a Friday morning class
PM					

First Choice					
	Monday	Tuesday	Wednesday	Thursday	Friday
AM					
PM					

2nd Choice					
	Monday	Tuesday	Wednesday	Thursday	Friday
AM					
PM					

3rd Choice					
	Monday	Tuesday	Wednesday	Thursday	Friday
AM					
PM					

Instructions:

- 1) Review the attached Merit Badge Schedule for Camp Daniel Boone
- 2) Use your RLC or other Scoutmasters for advice for merit badge selection.
- 2) Select your desired merit badges. If you have yet to earn First Aid merit badge, we recommend that you sign up for it. Tell your parents about your choices.

Q: What are the scouts doing in the afternoon?

A: There will be PLENTY of fun-based activities to take part in, such as such tug-O-war, tie-dye parties, capture the flag, kickball, frisbee golf, 'slushie trivia', fishing, and visits to Boonesboro Village, as well as other 'special' Merit Badge offerings (such as Chess and Fingerprinting) that will be offered on a first-come-first-serve basis.



Camp Daniel Boone

2022 MERIT BADGE SCHEDULE

	FULL DAY CLASSES <i>Run from 9am - 12pm; 2pm - 5pm</i>				HALF DAY CLASSES <i>Run from 9am - 12:00pm</i>					Age Req.	Class Fee
	MON	TUES	WED	THUR	M AM	TU AM	W AM	TH AM	F AM		
CLIMBING		X		X						13	None
C.O.P.E.	X	X	X	X						All Ages	None
ECOLOGY											
Environmental Science	X	X	X	X						14	None
Fish/Wildlife Mgmt.								X	X	All Ages	None
Fishing^	X	X		X						All Ages	None
Forestry*						X	X	X		All Ages	\$5
Geology					X		X		X	All Ages	None
Insect Study^					X				X	All Ages	None
Mammal Study						X	X		X	All Ages	None
GOIN' GREAT											
SESSION A		X							HIKE	All Ages	None
SESSION B				X					HIKE	All Ages	None
HANDICRAFT											
Art^					X	X	X	X	X	All Ages	\$20
Basketry					X		X			All Ages	\$20
Indian Lore						X		X	X	All Ages	\$20
Leatherwork					X	X	X	X	X	All Ages	\$20
Woodcarving^					X	X	X	X	X	All Ages	\$25
LEADERSHIP											
Cit. in the Nation^						X	X	X	X	15	None
Cit. in the World^						X	X	X	X	15	None
Communications^						X	X	X	X	15	None
Public Health^					X		X			All Ages	None
Music/Theater^	X									All Ages	None
Public Speaking					X	X			X	All Ages	None
Salesmanship					X			X		13	\$10
SCOUTCRAFT											
Camping^	X	X	X	X						All Ages	None
Cooking^	X	X	X	X						14	\$15

Emergency Prep.^	X	X	X	X						13	None
First Aid^	X	X	X	X						All Ages	None
Geocaching^	X	X	X	X						All Ages	None
Orienteering^	X	X	X	X						All Ages	None
Pioneering	X	X	X	X						14	None
Search/Rescue	X	X	X	X						13	None
Wilderness Survival*^	X	X	X	X						12	None
SHOOTING SPORTS											
Archery	X	X	X	X						All Ages	\$10
Rifle	X	X	X	X						All Ages	\$20
Shotgun	X	X	X	X						13	\$30
S.T.E.M.											
Archaeology	X	X								All Ages	None
Architecture							X	X		All Ages	None
Chemistry^					X		X	X	X	All Ages	None
Digital Technology^					X	X				All Ages	None
Electricity & Electronics		X		X						All Ages	None
Nuclear Science^							X	X	X	All Ages	None
Photography					X		X		X	All Ages	None
Railroading (9am Session)								X		All Ages	None
Railroading (2pm Session)								X		All Ages	None
Robotics		X	X	X						All Ages	None
Signs, Signals & Codes	X	X								All Ages	None
Space Exploration	X	X								All Ages	\$20
STOCKTON FARMS											
Animal Science	Tues. and Thurs., 7-9 pm									All Ages	*\$60
Horsemanship	Mon. and Wed., 7-9 pm									All Ages	*\$60
WATERFRONT											
BSA Lifeguard^	X									15	None
Canoeing^	X		X							All Ages	None
Kayaking^		X		X						14	None
Lifesaving^	X		X							14	None
Rowing^					X		X			All Ages	None
Swimming (Session A, 2pm)^					X					All Ages	None
Swimming (Session B, 2pm)^							X			All Ages	None

* Horsemanship and Animal Science Merit Badges are taught off-site at Stockton Farms. You can take both Merit Badge classes for a package cost of \$100, or \$60 for either individual class.

* Wilderness Survival has an overnight requirement- **please see MB Registration FAQs (page 4) for more information.**

* All Forestry Classes will attend a fieldtrip to the Cradle of Forestry on Thursday afternoon (2-4 pm). Scouts taking this class should leave their Thursday afternoon schedules open so they can attend the fieldtrip. Cost is \$5 at the door.

^ This class has at least one prerequisite- **please see Prerequisite List (page 7) for more information.**



Camp Daniel Boone

MERIT BADGE PREREQUISITES

The following requirements cannot be completed at summer camp and should be completed by Scouts, if possible, prior to arriving at Camp Daniel Boone. If a Scout completes any prerequisites before their trip to summer camp, they will need to bring a proof of completion in the form of a note from their Scoutmaster stating the requirements completed, with a signature. If a Scout is unable to complete the prerequisites listed for a class, they will simply receive partial credit for the Merit Badge until they check off the prerequisites, which can be completed after summer camp, if necessary.

	PREREQUISITES	THINGS TO BRING
CLIMBING	None!	N/A
C.O.P.E.	None!	N/A
ECOLOGY		
Environmental Science	None!	Notebook, writing utensil
Fish/Wildlife Mgmt.	None!	Notebook, writing utensil
Fishing	Requirements 9, 10 (can be completed at Camp, if the fish are biting and your troop is prepared to have a fish fry!)	Optional: Fishing rod, bait, tackle
Forestry	None!	N/A
Geology	None!	N/A
Insect Study	Requirement 9	Notebook, writing utensil
Mammal Study	None!	N/A
GOIN' GREAT		
SESSION A	None!	N/A
SESSION B	None!	N/A
HANDICRAFT		
Art	Requirement 6	N/A
Basketry	None!	N/A
Indian Lore	None!	N/A
Leatherwork	None!	N/A
Woodcarving	Totin' Chip	Please bring proof of Totin' Chip completion to class!
LEADERSHIP		
Citizenship in the Nation	Requirement 2, 3 (can be completed at Camp but may be difficult due to limited internet access)	Notebook, writing utensil, name & contact info for the Scout's US Senators and Congressman/Congresswoman

Citizenship in the World	Requirement 7 (may be completed at Camp, if an international Scout or Staff member is available during your week to speak to the class)	Notebook, writing utensil
Communications	Requirement 5, 7, 8	Notebook, writing utensil
Public Health	Requirement 7	Notebook, writing utensil
Music/Theater	Music Requirement 3b, Theater Requirement 3 (3c and 3d will be completed at Camp)	Notebook, writing utensil
Public Speaking	None!	Notebook, writing utensil
Salesmanship	None!	Notebook, writing utensil
SCOUTCRAFT		
Camping	Requirements 3, 4, 5e, 8d, 9a, 9b	N/A
Cooking	Requirement 4 , wash your hands!	N/A
Emergency Preparedness	Requirement 2c, 8b	If requirement 8b is completed before Camp, please bring your Emergency Service Pack to class, if able
First Aid	Requirement 5	If requirement 5 is completed before Camp, please bring your First Aid Kit to class, if able.
Geocaching	Requirements 7, 8	Optional: GPS
Orienteering	Requirement 7 (its best if completed <u>after</u> a Scout takes this class at Camp), 9	Optional: Compass
Pioneering	Basic knowledge of required knots, lashing, and splicing.	N/A
Search/Rescue	None!	Notebook, writing utensil
Wilderness Survival	Requirement 5	Survival Kit (Req. 5)
SHOOTING SPORTS		
Archery	None!	N/A
Rifle	None!	N/A
Shotgun	None!	N/A
S.T.E.M.		
Archaeology	None!	Notebook, writing utensil
Architecture	None!	Notebook, writing utensil
Chemistry	None!	Notebook, writing utensil
Digital Technology	Requirement 1	Notebook, writing utensil
Electricity & Electronics	None!	Notebook, writing utensil
Nuclear Science	Requirement 4	Notebook, writing utensil
Photography	Requirement 1a	Required: Digital Camera (a cellphone will work for this, if necessary)
Railroading (AM Session)	None!	Notebook, writing utensil
Railroading (PM Session)	None!	Notebook, writing utensil
Robotics	None!	Notebook, writing utensil
Signs, Signals & Codes	None!	Notebook, writing utensil
Space Exploration	None!	Notebook, writing utensil

STOCKTON FARMS		
Animal Science	None!	Long pants/jeans
Horsemanship	None!	Long pants/jeans
WATERFRONT		
BSA Lifeguard	Must pass BSA Swim Test (at CDB)	Swimsuit, towel
Canoeing	Must pass BSA Swim Test (at CDB)	Swimsuit, towel
Kayaking	Must pass BSA Swim Test (at CDB)	Swimsuit, towel
Lifesaving	Must pass BSA Swim Test (at CDB)	Swimsuit, towel
Rowing	Must pass BSA Swim Test (at CDB)	Swimsuit, towel + shoes, socks, long pants, belt, and long sleeve shirt THAT CAN GET WET!
Swimming (Session A, PM)	Must pass BSA Swim Test (at CDB)	Swimsuit, towel
Swimming (Session B, PM)	Must pass BSA Swim Test (at CDB)	Swimsuit, towel