

Troop 81 - Daniel Boone Summer Camp 2018 Merit Badge Signup sheet

Please turn in by
March 26 for best
selection of merit
badge choice

Scouts Name: _____

Scout Age: _____ In June 2018

Scout Grade: _____ In June 2018

	Merit Badge/Activity			
session #	1st Choice	2nd Choice	3rd Choice	Notes
1	9:00 - 9:50 am			
2	10:00 - 10:50 am			
3	11:00 - 11:50 am			
A	1:30 - 2:35 pm			
B	2:45 - 3:50 pm			

Horsemanship 7pm - 9pm on Monday & Wednesday

Animal Science 7pm - 9pm on Tuesday & Thursday

Reviewed by ASM _____

For Scouts who have yet to earn First Aid Merit badge, you will want to take it this summer. Many other merit badges have a requirement that First Aid Merit badge be complete as part of the requirements, so completing it is key to further merit badge completion.

If you have not taken Swimming merit badge, we suggest that you wait for another year, as the water at Camp Daniel Boone is quite cold.
(Cycling or Hiking can substitute for Swimming as Eagle required)

When you plan your merit badge classes, we encourage you to focus on the Eagle Required merit badges, as the elective ones can be earned during your scouting career. In addition to Eagle required badges, you will want to pick one or two which are fun or you have an interest to know more about the subject.

Camp Daniel Boone 2018 Merit Badge Schedule

Scout's Name: _____

Session 1 Session 2 Session 3 Session A Session B

Eagle
Req.

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Merit Badge and other Programs	Program Area	9:00 - 9:50	10:00 - 10:50	11:00-11:50	1:30 - 2:35	2:45 - 3:50
		Monday - Friday			Monday - Thursday	
Aquatics						
BSA Lifeguard	(Aquatics)		4 Periods			
Canoeing	(Aquatics)	2 Periods			2 Periods	
Kayaking	(Aquatics)	2 Periods				
Lifesaving	(Aquatics)			X		X
Rowing	(Aquatics)	X	X			
Swimming	(Aquatics)			X	X	X
Ecology						
Bird Study	(Ecology)	X				
Environmental Science	(Ecology)	X		X		X
Fishing	(Ecology)	X				X
Fish and Wildlife Management	(Ecology)		X			
Forestry	(Ecology)		X			
Geology	(Ecology)	X				
Insect Study	(Ecology)				X	
Mammal Study	(Ecology)			X		X
Pulp and Paper	(Ecology)				X	
Reptile and Amphibian Study	(Ecology)			X	X	
Sustainability	(Ecology)		X			X
Soil and Water Conservation	(Ecology)					X
Oceanography	(Ecology)			X	X	
Handicraft						
Art	(Handicraft)		X			X
Basketry	(Handicraft)	X				X
Fingerprinting	(Handicraft)		X		X	
Indian Lore	(Handicraft)		X	X	X	
Leatherwork	(Handicraft)	X		X	X	X
Woodcarving	(Handicraft)	X	X	X	X	
Leadership						
Cinematography	(Leadership)		X			
Citizenship in the Nation	(Leadership)	X	X	X	X	
Citizenship in the World	(Leadership)		X	X	X	X
Communications	(Leadership)	X		X		X
Law	(Leadership)					X
Music/Bugling	(Leadership)	X				
Photography	(Leadership)	X			X	
Public Speaking	(Leadership)		X			
Scoutcraft						
Backpacking	(Scoutcraft)					X
Camping	(Scoutcraft)	X	X	X	X	X
Cooking	(Scoutcraft)		2 Periods		2 Periods	
Emergency Preparedness	(Scoutcraft)		X		X	X
First Aid	(Scoutcraft)	X		X	X	X
Geocaching	(Scoutcraft)		X			
Orienteering	(Scoutcraft)	X				
Pioneering	(Scoutcraft)		X	X	X	
Salesmanship	(Scoutcraft)			X		

Camp Daniel Boone 2018 Merit Badge Schedule

Scout's Name: _____

Eagle
Req.

Merit Badge and other Programs	Program Area	Session 1	Session 2	Session 3	Session A	Session B
		9:00 - 9:50	10:00 - 10:50	11:00-11:50	1:30 - 2:35	2:45 - 3:50
Scouting Heritage	(Scoutcraft)	X				
Search and Rescue	(Scoutcraft)	X				
Signs, Signals and Codes	(Scoutcraft)				X	
Wilderness Survival	(Scoutcraft)		X			X
STEM						
Archeology	(STEM)		X		X	
Architecture	(STEM)					X
Chemistry	(STEM)		X		X	
Digital Technology	(STEM)			X		X
Electricity	(STEM)		X			
Engineering	(STEM)			X		
Game Design	(STEM)			X	X	X
Inventing	(STEM)	X				
Nuclear Science	(STEM)			X		
Railroading	(STEM)	X				
Robotics	(STEM)	X		X		
Space Exploration	(STEM)	X	X		X	
Horsemanship						
(Stockton Farms)		*** From 7-9pm Monday & Wednesday see Leader's Guide for details.				
Animal Science						
(Stockton Farms)		*** From 7-9pm Tuesday & Thursday see Leader's Guide for details.				
Climbing						
(Rock Wall)		9:00 - 10:50			1:30 - 3:50	
Shooting Sports						
Archery	(Shooting Sports)	X	X	X	X	X
Rifle	(Shooting Sports)	9:00 - 11:00			1:30 - 3:50	
Shotgun	(Shooting Sports)	X	X	X	X	X
Goin' Great						
(Goin' Great)		Morning Session			Afternoon session	

X- is the Time the Merit Badge will be offered

Goin' Great Morning Session

The Morning session, which will take place from 9:00am-11:50am, is designed for scouts with little to no scouting experience that would benefit from a slower paced learning schedule. This session will **focus mainly on mastering Tenderfoot and Second-Class Skills**, while also introducing and practicing First Class skills.

Goin' Great Afternoon Session

The afternoon session, which will take place from 1:30pm-3:50pm, will operate on a slightly faster paced schedule than the morning session, and is designed for your troop's new scouts that have had some past scouting experience. Campers in the Afternoon session **will mostly focus on Second Class and First-class skills**, while also thoroughly reviewing the Tenderfoot requirements. *We suggest that scouts that have completed the Arrow of Light attend the afternoon session.